## Horseman's Challenge Individual Challenge Course B CommonSpirit Walk bridge and Trot serpentine return slicker starting on the outside of first keg Dismount onto spool. Lope logs Lunge two revolutions. Remount. Turn once each direction on haunches Pick up slicker Lope figure 8 between wishing Back thru wells showing change of leads both directions Lope along fence, execute a rollback each direction

Person put ball thru path to knock down marker. Lead at a trot thru finish. Ride thru start barrels

Dismount.

Brand equine.