

AQHA

AQHA RANCH TRAIL

Date:	January 11, 2025
Show:	National Western Stock Show
Class:	Mentor Matchup
Judge:	Buddy Fisher

08'

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #	MANEUVER DESCRIPTION MANEUVER	MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Walk	Sidepass	Gate	Trot, Lope	Stop, Rope	X Trot	T, E, W					
		1	2	3	4	5	6	7	8	9			
81	PENALTY	-1			-3								
	MANEUVER SCORE	-1/2	-1/2	+1/2	-1	+1/2	0	0			0	-4	65
		68 1/2	68	68 1/2	64 1/2	65							
82	PENALTY				-3			-1					
	MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2			+1/2	-4	69 1/2
					68 1/2	69	69 1/2	69					
79	PENALTY			-5				-1					
	MANEUVER SCORE	+1/2	0	-1	-1	+1/2	0	-1			-1/2	-6	61 1/2
				64 1/2	63 1/2	64		62					
80	PENALTY				-3-1								
	MANEUVER SCORE	+1/2	+1/2	+1/2	-1	0	+1/2	+1/2			0	-4	67 1/2
					71 1/2	66 1/2		67	67 1/2				
77	PENALTY	-1-1			-1-3			-1					
	MANEUVER SCORE	-1/2	+1/2	+1/2	-1/2	-1	+1	0			+1/2	-8	63 1/2
		68			64	63	64	63					
83	PENALTY	-1-1			-1								
	MANEUVER SCORE	-1/2	+1	+1/2	0	+1	+1/2	+1			+1	-3	71 1/2
		68 1/2	69	68		69							
76	PENALTY	-1		-1	-1-1-1			-3					
	MANEUVER SCORE	0	+1/2	0	-1	0	+1/2	0			0	-8	62
					68 1/2	64 1/2		65	62				
74	PENALTY	-1			-3								
	MANEUVER SCORE	0	+1/2	-1/2	0	+1	+1/2	+1			+1/2		69
					69	66	67	67 1/2	68 1/2				

Judge's Signature: 

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- wrong lead or out of lead for more than 2 strides
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- trotting for more than 3 strides in lope departures or exiting a rollback
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- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

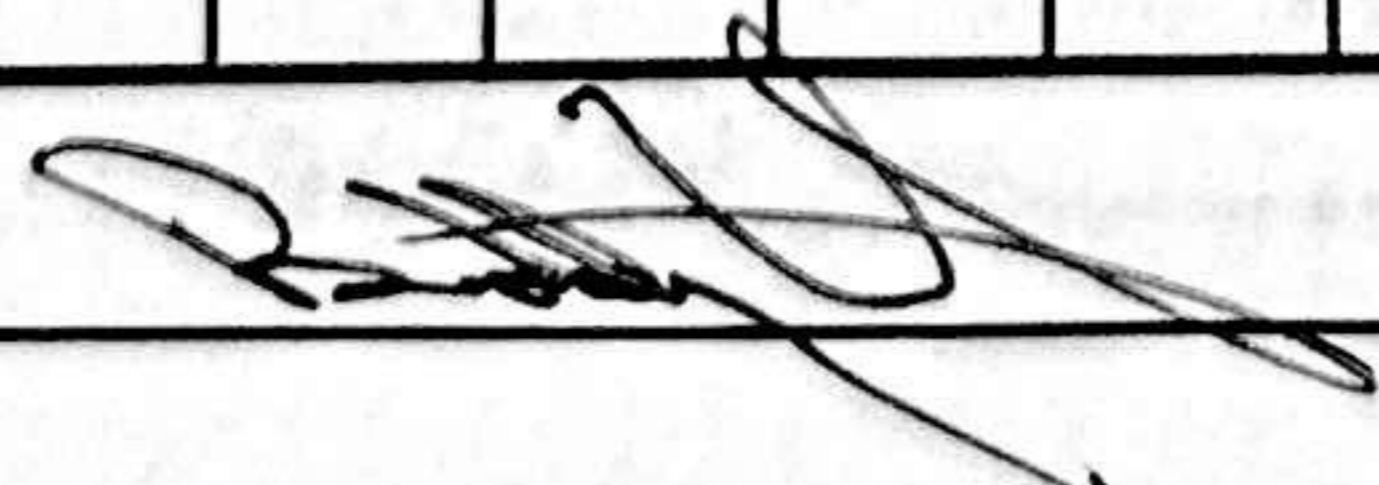
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER SCORES

MANEUVER DESCRIPTION MANEUVER	Walk	Sidepass	Gate	Trot, Lope	Stop, Rope	X Trot	T, B, W			Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	1	2	3	4	5	6	7	8	9				
78	+1/2	+1/2	0	-1/2	+1	+1/2	+1/2			+1/2	-5	68	
75	0	0	+1/2	+1/2	+1	+1/2	-1/2			+1/2		70	

Judge's Signature: _____



AQHA

AQHA RANCH RIDING - Pattern 3

Date:	January 11, 2025
Show:	National Western Stock Show
Class:	Mentor Matchup
Judge:	Buddy Fisher

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore) more than one finger between split reins or any fingers between romal reins (except in the two reins)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse rider

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WO Entry #	MANEUVER DESCRIPTION	MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		W	T	LL	CL	RL	XRL	XT	T	T/Os	S, 360s	W, S&B					
		1	2	3	4	5	6	7	8	9	10	11					
80	PENALTY																
	MANEUVER SCORE	+1/2	+1/2	+1	0	+1/2	+1/2	0	0	+1	0	0	+1/2				74 1/2
							73				74						
77	PENALTY																
	MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	+1	+1/2	+1/2	+1	+1/2	0	+1/2				75 1/2
							72 1/2		73		74 1/2						
83	PENALTY																
	MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2				77 1/2
							73		74		75		76		77		
75	PENALTY																
	MANEUVER SCORE	0	0	+1/2	-1	0	+1/2	+1/2	+1/2	+1	0	0	+1/2				72 1/2
							70				72						
76	PENALTY																
	MANEUVER SCORE	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1	0	0	+1/2				74 1/2
							71		71		72		73		74		
74	PENALTY																
	MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	0	+1/2	+1				78
							71		72 1/2		73 1/2		74		76 1/2		
78	PENALTY																
	MANEUVER SCORE	0	0	+1/2	0	+1/2	+1/2	0	0	+1	0	0	0				72 1/2
							71 1/2				72 1/2						
81	PENALTY	-3			-3		-1										
	MANEUVER SCORE	-1/2	0	0	-1/2	0	-1/2	-1/2	0	+1/2	0	0	0			-1	59 1/2
							65 1/2									64	59

Judge's Signature: 

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- draped reins (per maneuver)
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- trotting more than 3 strides when making a simple lead change
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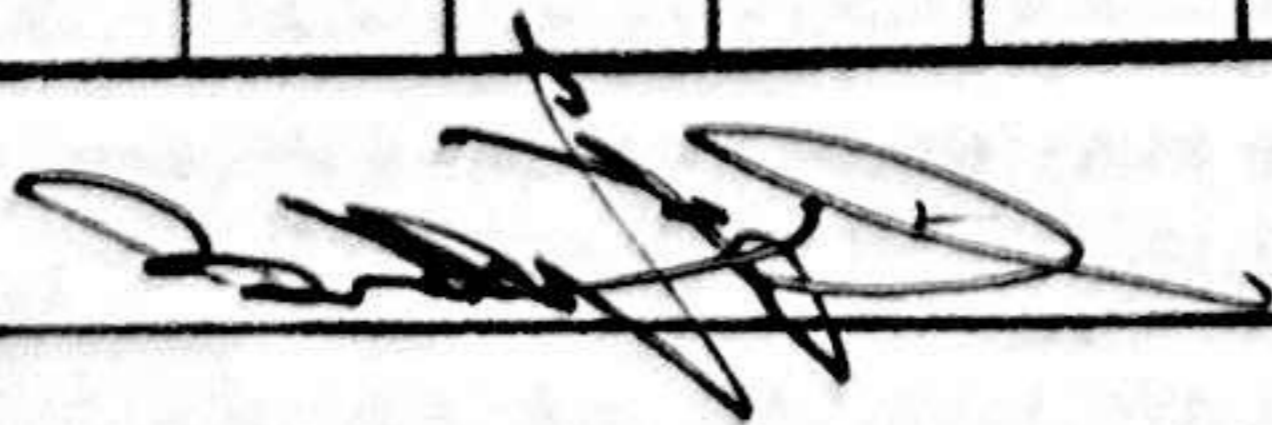
Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
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- fall of horse or rider

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		W	T	LL	CL	RL	XRL	XT	T	T/Os	S, 360s	W, S&B					
	MANEUVER	1	2	3	4	5	6	7	8	9	10	11					
82																	75
	PENALTY																
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2				
79																	66
	PENALTY	-3															
	MANEUVER SCORE	-1/2	0	0	-1	0	+1/2	0	+1/2	+1	-1/2	0	0				
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																

Judge's Signature: _____





REINED WORK JUDGE CARD

Effective November 16, 2024

- 1/2 POINT PENALTIES:**
 - Not changing leads within the same stride
 - Jogging first two strides
 - Over or under spin 1/8 turn

- 1 Point Penalties**
 - Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn
 - Out of lead each 1/4 circle
 - Scooting or anticipating stop

- 2 Point Penalties**
 - Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1-2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trial in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle after a lope departure is a break of gait
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
 - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate.

- 0- Score**
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

- NO SCORE:**
 - Abuse
 - Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			LL cC	RL cC	Stop	3 1/2 L	Stop	3 1/2 R	Stop Back	8		
		MANEUVER	1	2	3	4	5	6	7	8		
75		PENALTY					-1/2					
		SCORE	-1/2	0	0	-1/2	-1/2	0	-1/2		-1/2	67 1/2
76		PENALTY										
		SCORE	0	+1/2	-1/2	0	-1/2	-1/2	-1/2			68 1/2
74		PENALTY	-1				0 1/2					
		SCORE	0	+1/2	0	0	0	0	+1/2			0
78		PENALTY	-1									
		SCORE	0	0	-1/2	-1/2	-1/2	-1/2	-1		-1	67
81		PENALTY		-1								
		SCORE	0	0	-1/2	-1/2	-1/2	-1	-1			65 1/2
82		PENALTY	-1									
		SCORE	-1/2	+1/2	0	0	0	+1/2	+1/2		-1	70
79		PENALTY	-2	-2			-2	-2				
		SCORE	-1/2	0	-1	-1	-1/2	-1/2	-1			54 1/2 60
80		PENALTY										
		SCORE	0	0	0	-1/2	-1/2	-1/2	-1/2		-2	66
77		PENALTY	-1	-1	-2							
		SCORE	-1/2	0	-1	0	+1/2	0	-1/2		-6	62 1/2
83		PENALTY										
		SCORE	+1/2	+1/2	0	+1/2	-1/2	+1/2	0			71
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature:



Effective November 16, 2024

GUIDE FOR "NEW COW"

(At judges' discretion, rider will receive new cow(s) as necessary to show Horso)

- A - Cow that won't run
- B - Cow that doesn't respect horse
- C - When cow leaves arena

CREDITS

- A - Maintaining control of the cow at all times
- B - Maintaining Proper Position
- C - Degree of difficulty
- D - Eye Appeal

NO SCORE:

- A - Abuse
- B - Lameness

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each work will be limited to 1 minute 45 seconds.

PENALTIES

1 POINT PENALTIES

- A - Loss of working advantage
- P - Working out of Position
- C - Changing sides on second Drive
- T - On first drive, failure to drive past the middle marker

3 POINT PENALTIES

- D - Dangerous Position
- K - Knocking down the cow without having a working advantage
- W - Performing a fence turn (whether initiated by horse or rider)
- Z - Failure to drive cow past middle marker on second drive before time expires

5 POINT PENALTIES

- B - Spurring or hitting in front of cinch, at anytime
- C - Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate
- F - Failure to initiate at least one turn/change on the second boxing phase before terminating the work.
- X - Running cow into back fence with force

0- SCORE

- A - Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class except in the two-rein
- D - Balking
- E - Extremely Out of Control
- F - Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern or work is complete
- I - Fall of horse or rider
- J - Schooling of the horse between rein work and cow work
- K - Schooling between cows, if new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in the proper working order
- Q - On first drive down fence, failure to drive cow past middle marker after two attempts

NE - Failure of an exhibitor to attempt to complete the work

(+ = Excellent = +2 / + Very Good = +1 / ✓ = Good = +1/2 / ✓ Average = 0 / ✓ - Poor = -1/2 / - Very Poor = -1 / - - Extremely Poor = -2)

#	HORSE	RUN CONTENT (++) / (+) / (✓) / (✓) / (✓-) / (-) / (-)								PENALTIES			SCORE
		Boxing	- Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Point	5 Point	Total Penalties	
75		PENALTY								22			63
		CONTENT	✓	-	-	-	-	✓	✓	✓			
76		PENALTY											71 1/2
		CONTENT	✓	✓	✓+	+	✓	✓	✓	✓			
74		PENALTY											73 1/2
		CONTENT	✓+	✓+	+	+	+	✓-	✓	✓			
78		PENALTY											70 1/2
		CONTENT	✓	✓	✓	✓+	✓+	✓-	✓	✓			
81		PENALTY								2			65 1/2
		CONTENT	✓-	✓	✓	✓	✓-	✓	✓	✓+			
82		PENALTY											75
		CONTENT	✓+	+	+	+	+	✓	✓	✓+			
79		PENALTY								22			60 1/2
		CONTENT	✓-	-	-	-	-	✓	✓	-			
80		PENALTY											70
		CONTENT	✓+	✓-	✓	✓+	✓	✓-	✓	✓			
77		PENALTY											70 1/2
		CONTENT	✓+	✓-	✓	✓+	✓	✓	✓	✓			
83		PENALTY								22			63 1/2
		CONTENT	-	✓	-	✓	-	✓+	-	✓			
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											

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